



TERTIARY LEAGUE

2016 COMPETITION MANUAL



TERTIARY LEAGUE



NSWTSRL Competition Manual 2016

1. COMPETITIONS

(A) REGULAR SEASON

- (i) There will be 1st and 2nd Division competitions, both commencing 2 April, with the final round on 20 August.
- (ii) Teams in First Division: ACU, Cumberland College Beavers, TAFE WSI Polecats, Sydney University Lions, UTS Tigers, West Syd U Ducks
- (iii) Teams in Second Division: ACU, Cumberland College Beavers, TAFE WSI Polecats, Sydney University Lions, Uni Canberra Grizzlies, UTS Tigers

(B) PRE-SEASON NINES TOURNAMENT

- (i) Held 19 March 2016 and won by UTS Tigers.
- (ii) Conducted under a separate set of rules and draw.

(C) CITY/COUNTRY REPRESENTATIVE MATCH

- (i) The annual City Vs Country match will be played on Sunday 15 May 2016 at North Sydney Oval.
- (ii) Players from all teams regardless of division will be eligible to be selected provided they are a registered player with the League as at 15 May and have played in at least two competition matches during the first 6 rounds.
- (iii) Team selection will be based “on paper” by a panel comprising a representative from each club and the coaches appointed to each team. Date of selection meeting to be advised.
- (iv) Players selected will be required pay a participation levy of \$90.
- (v) Match will be used as the primary selection trial for NSW Tertiary Representative Team to play the Qld Tertiary Rep Team in Coffs Harbour on 16 July 2016.
- (vi) For the selection process clubs will be divided into City or Country on the following basis:
 - (a) City – ACU, Cumberland College Beavers, UTS Tigers, Sydney University Lions
 - (b) Country – UC Grizzlies, TAFE WSI Polecats, West Syd U Ducks



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(D) NSW TERTIARY REPRESENTATIVE MATCH

- (i) The NSW Tertiary Representative Team will play against a Qld Tertiary Representative team on Saturday 16 July in Coffs Harbour.
- (ii) The team will be selected after the City/Country match to be played on 15 May and will travel to Coffs Harbour on 13 July to attend a training camp prior to the match and return to Sydney on 17 July.
- (iii) Players selected will be required to pay a participation levy of \$990 to cover the cost of travel/accommodation/apparel/etc. More information in this regard will be advised prior to the City/Country match.

(E) FINAL SERIES

- (i) Finals for both divisions will follow the traditional Top 4 final system, i.e. the Final Series will be made up of the teams ranked 1 to 4 in the regular competition of both divisions. The competition rankings are determined as per Section (E) below.
- (ii) The Finals Series for both divisions will be played as follows:
 - (a) Major/Minor Semi Finals: Saturday, August 27 Venue: Norford Park, Sefton
 - (b) Preliminary Final: Saturday, September 3, Venue: Norford Park, Sefton
 - (c) Grand Final: Saturday, September 12, Venue: St Marys Stadium (To be confirmed)
 - (d) Canberra may be awarded a home final if it finishes as the top ranked team for its semifinal, provided there is no disruption to two Sydney teams from the one club.
- (iii) There will be time out for both divisions in all finals matches;
- (iv) For all finals matches, in the event of a drawn game at conclusion of regular time, 10 minutes extra time will played, in two periods of 5 minutes each way. There will be a one minute break and teams will change ends with the team that kicked off to start the match to kick off in the first extra time period. In the event that the match remains drawn at conclusion of the extra time the match will immediately go to "Golden Point", the teams will not change ends with the team to kick off decided by a toss of the coin. The golden point period will continue until one team scores, that team immediately being declared winner.

(F) COMPETITION POINTS STRUCTURE

- (i) The following point's structure will be used for both the First and Second Division competitions: **Win:** 3 Points, **Draw:** 2 Points, **Loss:** 1 Point, **Bye:** 0 Point **Forfeit:** 0 Points (+20 to 0 score line for non forfeit team, forfeiting team 0 to -50 score line)
- (ii) Bonus Points:
 - (a) 1 point per team for attendance at monthly General Meetings (1 point max per team/per club)
 - (b) 1 point for payment of fees on time. (1 point per team/per club) Refer Section 12.(C)



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2. THE JOHN McMARTIN CHALLENGE SHIELD

The John McMartin Challenge Shield is conducted in First Division. The challenge works as follows:

- (A) The holder of the shield must put it up for challenge at every home game;
- (B) If the visiting team wins the match, they also win the right to hold the shield and must put it up for challenge at their next home game;
- (C) If the home team wins its match it retains the shield but must put it up for challenge at its next home game;
- (D) The team holding the shield can also elect to put the shield up for challenge at an away match of its choosing. However, if they lose the match the home team takes the shield and then they must put it up for challenge at their next home match;
- (E) The team holding the shield at the conclusion of the regular home/away season will have its name inscribed on the shield. UTS Tigers retained the shield at the conclusion of the 2015 and will put it up for contest at its first home game of 2016.

3. GAME DAY PROCEDURES

(A) GROUND MANAGER

The host club must appoint a Ground Manager to oversee the procedures for the day, with that person suitably identified by wearing "Ground Official" vest provided by the League. That Official will report any matters arising to the NSWTRL Executive.

(B) GROUND SETUP

- (i) The host club is expected to complete the following Ground Tasks:
 - (a) Inspect the ground, including the playing surface and ensure that it is both of a satisfactory playing standard, and free of debris.
 - (b) Ensure that the field is adequately marked and also where possible, ground markers are placed on the side lines to help indicate 10 metre/try lines.
 - (c) Ensure the playing area is fenced or roped off from the crowd.
 - (d) Ensure the goal posts are fitted with Open Age quality post pads.
 - (e) Setup the scorers'/timekeeper table on the half way line and provide an appropriate timepiece and hooter device.
 - (f) A bench or chairs must be provided either side of the scorers' table for team interchange players and officials;
 - (g) Have an area dedicated for both teams and the match officials to get changed and ready for the game.
 - (h) Allocate a First Aid Officer for the game, and make him/her known to all the match officials.
 - (i) Ensure the Ambulance access point is kept clear and available in case of emergency.
 - (j) Have a First Aid Kit and stretcher available on the sideline of the field.
 - (k) Provide 2x Size 5, satisfactory quality match balls for all games.



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- (ii) The away club is expected to provide the following for the game:
 - (a) 2 x Size 5, satisfactory quality match balls for all games.
 - (b) Back-up hooter and timepiece
 - (c) At least one official to sit on the Scorers' table and keep score during all matches.

(C) GAME TIMES

- (i) 1st Division games will be played **35 minutes each half** with time out
- (ii) 2nd Division games will be played **35 minutes each way** with no time out (except finals matches – refer D (iii) above).

(D) PRE-GAME

Before the start of the game, the following tasks must be completed:

- (i) The Referee must inspect the venue and fill out the relevant Ground Inspection Checklist (copy of which can be downloaded from website).
- (ii) Both team lists need to be completed and teams must be signed on (all players including interchange) at least 15 minutes prior to kick off. Signing should take place at the scorers' table in the presence of a representative of the opposition or ground manager, or if they are unavailable, have the process sighted by a match official.
- (iii) League Net Registration cards must be produced and sighted at the scorers' table in the presence of an official from the opposing team. In the case where the original card cannot be produced, the opposition team can use the PDF printout of player cards provided by the NSWTSRL Registrar.
- (iv) Both captains should introduce themselves to the referees and complete the pre-match coin toss at least 10 minutes before kickoff.
- (i) No player is permitted to sign on and play in a match once the first half of the match has concluded.
- (ii) Clubs must make every endeavour to avoid forfeiting a match.
- (iii) If a club has no alternative other than to declare a forfeit, they must notify the League Secretary as early as possible but by no later than 10.00am on the day prior to the match (usually a Friday).
- (iv) A two team club cannot forfeit its 1st Division game and play only its 2nd Division game. In all cases the 1st Division team must play, otherwise both games will be considered forfeits.
- (v) Clubs that fail to advise a forfeit within the required timeframe will be required, subject to consideration by the Executive Committee of the League, to reimburse costs such as referee fees, non-refundable opposition bus hire costs, etc.

(E) DELAYS TO AVOID FORFEIT ON GAME DAY

To assist teams avoid a forfeit on game day:

- (i) A team can claim up to a **maximum of 10 minutes delay** to the scheduled kick off time.
- (ii) The delay must be called after consultation with the Ground Manager and the relevant team coaches / managers and the match officials.



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- (iii) Where a delay has been called and the match does proceed, the claimed time shall commence at the scheduled kick off time, with the duration of the match reduced by the delayed time in equal halves, e.g. if the full 10 minutes has been claimed and the match was scheduled to start at 3.00pm, then kick off will be 3.10 pm and each half will be of 30 minutes duration.
- (iv) If at the expiration of the 10 minute maximum delay time the team claiming time cannot take the field, they must forfeit the match.

(F) DELAYS CAUSED BY SERIOUS INJURY OR OTHER EXTRAORDINARY GAME INTERRUPTION

When a serious injury stops play or for some other reason play must be stopped for an extended period (e.g. electrical storm, lights failure if night match, etc.), the following procedures will apply:

- (i) In all 2nd Division matches where there is no time off, **the time clock must not be stopped** and normal time keeping is continued including, if the stoppage occurs in the first half, allowance for half time as determined by the match referee.
- (ii) If play can be resumed at any stage, as determined by the referee, the match must continue regardless of the duration of play left and the score at the conclusion of the match will be the result.
- (iii) However, if the match is delayed prior to half time and play cannot be continued before full time, then it must be abandoned and the result will be declared a draw.
- (iv) Should the stoppage that occurred in the 2nd Division game cause delay to the scheduled starting time of the next 1st Division match, then the Ground Manager in consultation with both team and match officials must ensure the 1st Division match can be completed before either 5.00pm, ground closure time if played under lights, or in the case where the match is scheduled to be played prior to a NSW Cup or similar game, prior to the start of that game.
- (v) In any of these circumstances, to enable the 1st Division match to be played, match time can be reduced, to a minimum 25 minutes each way plus 5 minutes for half time, otherwise it must be abandoned and played at a later date.
- (vi) Where the stoppage occurs during a 1st Division match where time off applies, the time clock should be stopped as usual but if the stoppage occurs –
 - (a) any time in the second half and it is clear resumption of play will cause the match to finish later than 5.00pm, after ground closure time or after the scheduled start of a NSW Cup or similar subsequent match, the score at the time of stoppage will be the result.
 - (b) prior to half time and it is clear resumption of play will result in the match finishing later than 5.00pm, after ground closure time or after the scheduled start of a NSW Cup or similar subsequent match, then the match must be abandoned and the result will be declared a draw.

(G) MERCY RULE

- (i) In any game, regular competition or finals, in either division, as soon as the differential in the score of the match reaches 50 points, then the match result must be declared to the leading team and full time blown, regardless of how much game time remains on the clock;



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- (ii) In the context of this rule, should the winning team score a try that brings its point's differential to 50 points or more, it will be entitled to take a conversion attempt of that try. Accordingly, the maximum point's differential possible under this rule will be 55.

(H) SCORE SHEETS

- (i) Copy of the score sheet can be downloaded from the League's website and all teams must have a hard copy available for completion at all games.
- (ii) Both teams must have a scorer/time keeper for every match. Care should be taken in completing the score sheet with all information clearly legible.
- (iii) Player Index Points must be included in the far left column, completion as per requirements outlined in Section 7 of this manual.
- (iv) At completion of the match scorers will agree scores, ensure all details are completed, including best player points, referee/touch judge information, etc and retain score sheet for the club's records.

(I) POST GAME

After the conclusion of the match, the following tasks must be completed:

- (i) The scorers from both teams must take a photo of their completed score sheet and email that photo to: scores@tertiaryleague.com.au within an hour of completion of the last game at the venue (usually by no later than 6pm on a Saturday night).
- (ii) The Ground Inspection sheet (home team) must be retained by the club for future reference if required.
- (iii) Where steps (i) and (ii) above are not completed, the club may face disciplinary action from the League for non-compliance.

(J) MATCH REPORTS

- (i) Clubs are encouraged to complete a brief match report of all games to enable an article about each round to be posted on the website and to provide information to Rugby League Review magazine.
- (ii) Reports can be emailed to the League Secretary at mdowel@hotmail.com and should be sent as soon as possible after the match.

4. WASHED OUT/DEFERRED/MOVED GAMES

(A) WASHED OUT GAMES

- (i) For the 2016 Season there will be no rescheduled washed out games. Washed out games will be awarded draw points for both teams;



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- (ii) A washed out match is regarded as one in which the scheduled venue has been closed by the council, university or other relevant ground owners because of wet weather (or some other extraordinary cause/event) and an appropriate alternative venue is not available or because of extremely heavy rain during the day of play and match officials have deemed the ground to be unsafe for play.
- (iii) Clubs should be aware that the wet weather closure of some council grounds may be left until as late as the day of play, but home clubs should make every endeavour to advise closure as soon as possible.
- (iv) As soon as it is known the ground has been closed the home club is to contact the opposition club to inform them and **immediately advise (call or SMS) Edie George mobile 0410 521 559** who will let the referees and League Secretary know.

(B) DEFERRED GAMES

Only under exceptional circumstances will a club be allowed to defer a match, the full circumstances to be reported in writing to the League Secretary for consideration by the League Executive Committee.

(C) MOVING GAMES

- (i) Games may be moved to other venues or even other dates provided both clubs agree to the proposed change.
- (ii) If there is a dispute over game/s being moved, the matter must be referred to the General Committee of the NSWTSRL
- (iii) Where agreement in (i) above has been reached the following process needs to be followed:
 - (a) One representative from both clubs must contact (via phone or SMS) Eddie George from the NSWTSRL Committee (0410521559)
 - (b) The clubs must also email the League Secretary (mdowel@hotmail.com) outlining the proposed changes.
- (iv) The NSWTSRL reserves the right not to permit a game being moved if it is deemed impractical or negative to the League.

(D) MATCHES PLAYED AT NSW CUP/RON MASSEY CUP VENUES

- (i) Where a club has arranged to play on the under card of a NSW Cup or similar grade match, they must ensure a contingency plan is in place should wet weather or some other factor dictate that one or more NSWTSRL games cannot be played at the venue at the scheduled time, or not at all.
- (ii) Every effort must be made by the home club to relocate the match/es so they can still be played on the scheduled day/time.
- (iii) The communication process as for “(C) Moving Games” above is to be followed.
- (iv) If there is a dispute over game/s being moved, the matter must be referred to the General Committee of the NSWTSRL.



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5. PLAYER REGISTRATION

- (A) All players must be registered and cleared with the NSW Tertiary Student Rugby League prior to their participation in any competition match.
- (B) **In 2016 the only method of registration will be via the LeagueNet registration process.** Full details are outlined in the Registrar's Manual forwarded to all clubs, but if it is felt a registration matter is not covered, contact the League Registrar:
Robert Weisback Phone: 0424 172 361, Email: weisback@tpg.com.au

6. THREE SIN BIN RULE

- (A) During the course of the season, either in competition round matches or in any finals matches, should a player be sin binned three times, he will be automatically suspended for one match, such suspension to be served the next match he is to play, whether a competition round or a finals match;
- (B) Any period involving the 3 sin bins will stand alone;
- (C) If the same player is sent off in the match in which he was also sin binned for the third time, the suspension for (A) above must be served in addition to any other penalty that may be applied for his send-off offence;
- (D) A bye will not count as a match served for the above suspension, however, if the match for which the suspension was to apply is washed out or the opposition team forfeits the match, then the suspension will be regarded as being served;
- (E) There is no appeal against this type of suspension other than the right of the player to dispute whether he has been sin binned a third time, in which case the matter must be referred to the Executive Committee for a determination.

7. PLAYER POINTS INDEX

All players will be allocated points according to the index table below. The player's points must be recorded on the team's score sheet next to his name where indicated.
The 2016 Player Points Index is as follows:

PLAYER	CATEGORY	DESCRIPTION POINTS
A	QUALIFYING STUDENT (Current student enrolled & attending a Tertiary Institution partaking in eight (8) hours face to face tuition with a facilitator per week for a minimum of one (1) educational year OR the equivalent correspondence course OR such a student who has completed his course and is in his graduation year)	2
B	ALUMNI STUDENT (A former category "A" player who has played 30 or more games in the NSWTSRL.)	4
C	NON STUDENT (i.e. other than a Category A or B registered player.)	11



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***DISCOUNT FOR CATEGORY "C" PLAYERS:** 5 POINTS IF PLAYED IN COMP FOR 3 OR MORE CONSECUTIVE SEASONS AND PLAYED MINIMUM 3 GAMES IN EACH OF THOSE SEASONS

POINTS DETERMINED: AT COMMENCEMENT OF SEASON BASED ON CURRENT STUDENT STATUS/PRIOR PLAYING HISTORY. CAN ONLY BE AMENEDD DURING SEASON IF PLAYER COMMENCES/CEASES STUDY DURING SEASON

POINTS VALUE: TO BE DISPLAYED ON PLAYER REGISTRATION CARD AND FULL CLUB LISTINGS TO BE POSTED ON WEBSITE FOR CLUBS TO DOWNLOAD INFORMATION. REGISTRAR TO ADVISE CLUBS OF NEW REGISTRATIONS/POINTS AND UPDATE WEB INFORMATION ACCORDINGLY

DISPUTING POINTS VALUE: ANY DISPUTES ON THE POINTS APPLIED TO A PLAYER, EITHER FROM HIS CLUB OR BY AN OPPOSITION CLUB, ARE TO BE REFERRED TO THE REGISTRAR. APPEALS AGAINST HIS DECISION CAN BE MADE TO THE GENERAL COMMITTEE

POINTS CAP: 100 MAXIMUM FOR EACH TEAM REGARDLESS OF DIVISION AND BASED ON 19 PLAYERS IN TEAM. I.E.: IF A TEAM FIELDS LESS THAN 19 PLAYERS A NOTIONAL 2 POINTS MUST BE INCLUDED FOR EACH UNFILLED PLACE. E.G. IF A TEAM ONLY FIELDS 17 PLAYERS THEN 4 POINTS MUST BE INCLUDED ADDITIONAL TO THAT TEAM'S POINTS FOR THE TWO UNFILLED PLACES
NB: FOR THE 2016 SEASON TEAMS FROM SYDNEY UNIVERSITY AND WEST SYD U WILL BE ALLOWED A POINTS CAP OF 110, TEAMS FROM ACU WILL BE ALLOWED A CAP OF 120.

REPRESENTATIVE PLAYER POINTS ADJUSTMENT: IF CAT "A" PLAYER/S ARE ABSENT BECAUSE OF REPRESENTATIVE TEAM COMMITMENTS, A FURTHER 5 POINTS PER ABSENT PLAYER CAN BE ADDED TO THE POINTS TOTAL E.G 2 CATEGORY A REP PLAYERS ABSENT RAISES TEAM'S POINTS INDEX TOTAL BY A FURTHER 10 FOR THAT GAME

GAME DAY PROCESS: SCORESHEET TO RECORD PLAYER POINTS NEXT TO PLAYER'S NAME (WITH NOTIONAL 2 POINTS INCLUDED AGAINST UNFILLED POSITIONS IF LESS THAN 19 PLAYERS FIELDED) AND TEAM MANAGERS TO VERIFY TOTAL DOES NOT EXCEED TEAM'S CAP (OR TOTAL AS ADJUSTED DUE TO REP PLAYER ABSENCE).

EXCEEDING POINTS CAP: ALL TEAMS MUST MAKE EVERY EFFORT TO COMPLY WITH POINTS REQUIREMENT, EVEN IF IT RESULTS IN FIELDING A SQUAD OF LESS THAN 19 PLAYERS. WHERE A TEAM IS DEEMED TO HAVE BREACHED THE POINTS TOTAL THE MATCH MUST BE PLAYED AND THE MATTER DISPUTED AT THE NEXT GENERAL MEETING.

PENALTY FOR NON-COMPLIANCE: WILL BE DETERMINED BY THE GENERAL COMMITTEE BASED ON THE INFORMATION IT RECEIVES. THE PENALTY THAT MAY BE APPLIED IS THE "MELBOURNE STORM RULE", I.E. THE MATCH RESULT, PLAYER BEST & FAIREST AWARDS, ETC STAND BUT BREACHING TEAM RECEIVES ZERO COMPETITION POINTS



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8. PLAYER FINALS QUALIFICATIONS

(A) OVERALL QUALIFICATION

In order for a player to participate in the NSWTSRL Final series, he must:

- (i) Play a minimum of three games in either 1st Division or 2nd Division by the final round of the regular competition;
- (ii) These games must be in separate competition rounds not held on the same day and he must have been a fully registered player with that club when the games were played.
- (iii) If the inability to play a washed out, forfeited against or abandoned match has affected a player's eligibility to qualify for the semifinal series, he may qualify if it can be established his registration was effected before the 3rd last round of the season and prior to when the washed out/forfeited/abandoned match was scheduled to be played.
- (iv) The player must also have actually played in at least two games in separate competition rounds.
- (v) A signed team sheet for the non-played washed out/forfeited/abandoned match has to be submitted to the Registrar with a request to qualify the player.

(B) CLUBS WITH TEAMS IN BOTH DIVISIONS

- (i) All players qualified under (A) above are eligible to play in 1st Division finals if they comply with the above qualification.
- (ii) Where a club has teams in both divisions, further qualifications apply for a player to be eligible to play in 2nd Division:
 - (a) He must have played at least 3 of his last 5 games in 2nd Division
 - (b) For the purposes of establishing eligibility under (a) above, a player who plays in both 1st Division and 2nd Division in the same round, only one game will count and that game will be regarded as a 1st Division game.
 - (c) If a player has only played 4 games during the season, he must have played 3 of those games in 2nd Division to qualify for 2nd Division and if he has played only 3 games all must have been played in 2nd Division for him to qualify for that division
 - (d) Where a club has both teams playing in the same semi final series, the final or grand final, then they may nominate players to play in either team.

(C) PLAYER POINTS INDEX

The player points index will be strictly applied for all finals matches and no team will be permitted to exceed the points cap under any circumstance.



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9. CLUB AFFILIATION FEE

- (A) To participate in both competitions run by the NSW Tertiary Student Rugby League a club must pay an affiliation fee based on the number of teams it has entered, viz:
- (i) One team \$2000
 - (ii) Two teams \$3500
- (B) Clubs will be invoiced at the commencement of the season for their fee and whilst payment of the fee in full upon receipt of invoice is desired, to assist clubs with their cash flow, payment of the affiliation fee and insurance levy (see 10. Below) can be made by installment on the following basis:
- (i) Payment of at least a third of the total amount by no later than **May 2 by 7pm; (1 Bonus Point)**
 - (ii) Payment of a second installment of at least half of the residue amount by no later than **July 4 by 7pm (1 Bonus Point);** and
 - (iii) Final payment in full by no later than **August 1 by 6pm (1 Bonus Point)**
- (C) Failure of a club to comply with the above payment arrangements could see disciplinary action taken against it and /or not being permitted to compete in the final series.

10. INJURY INSURANCE LEVY

- (A) It is compulsory for all clubs affiliated with the NSWTSRL to be covered by the player injury insurance policy taken out by the League. A levy of \$1400 per team applies and as with the affiliation fee, clubs will be invoiced at the commencement of the season. Payment is required as outlined under 9 (B) above.
- (B) Players can choose to take additional (or “Top-Up”) cover if they so wish, however, this would need to be negotiated by the player direct with the insurance company and payment of any additional cost also made direct to the insurance company. The top-up cover will not take effect until any additional premium has been paid by the player.
- (C) All enquiries relating to injury insurance matters, including lodging a claim, should be directed to the League Secretary at mdowel@hotmail.com or mobile 0418 282 634

11. TRAVEL ALLOWANCE

Uni of Canberra will be entitled to a Travel Allowance of \$400 in the 2016 Season to financially assist the club. Such allowance to be deducted from its Affiliation Fees invoice for the season.



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12. JUDICIARY & CODE OF CONDUCT PROCESS

(A) All judiciary and Code of Conduct matters will be conducted by the NSWRL Sydney Combined Competitions (SCC) Judiciary/Code of Conduct Panel. The Judiciary will usually be held on the Wednesday evening following the match, commencing from 6.30pm, at Level 2, Quad 1, 8 Parkview Drive, Sydney Olympic Park. Code of Conduct Hearings as advised once reports received.

(B) When a player is sent off, at the conclusion of the match he will receive a copy of the Referee Dismissal Charge Sheet that will be lodged with the SCC Judiciary. His club secretary will then be contacted by the SCC Judiciary Secretary with details of the action required for the player to respond to the charge/s made against him.

(C) If it is considered a person has breached the NRL Code of Conduct at any match, the matter should be referred to the Ground Manager who will need to complete a Code of Conduct Incident Report, which will need to be lodged in accordance with the instructions on the form. The SCC Code of Conduct Panel Secretary will then advise how the matter will be actioned.

13. COMMITTEE MEETINGS

(A) The 2016 New South Wales Tertiary Student Rugby League General Committee is scheduled to meet on the first Monday evening every month during the season, unless otherwise noted below.

(B) The Annual General Meeting will be held at the end of the season after all representative fixtures have been completed.

(C) The dates for the 2016 NSWTSRL Committee Meetings are as follows:

March 7 Bonus point for attendance not applicable

April 4 Bonus point for attendance

May 2 30% fees payment Bonus Point 7.00pm (time deadline), Bonus point for attendance

June 6 Bonus point for attendance

July 4 30% fees payment Bonus Point 7.00pm (time deadline), Bonus point for attendance

August 1 40% fees payment Bonus Point 7.00pm (time deadline), Bonus point for attendance

Sept 5 Bonus point for attendance not applicable

Oct TBA AGM



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14. CLUB/COMMITTEE CONTACTS

Club	Contact	Email	Phone
West Syd U	Evan Roubekas	uwsducksrlfc@gmail.com	0450 519 676
	Mathew Stansfield	m.stansfield@uws.edu.au	0409 653 976
Sydney Uni	Graeme Fowler	graemefowler1964@gmail.com	0419 746 618
	Chris Kintis	ckintis@ro.com.au	0408 290 197
UTS	Clint Woods	cwoods0878@gmail.com	0404 870 733
	Bob Henderson	bob.henderson2534@icloud.com	0468 949 107
Cumberland	Edie George	e_george_@hotmail.com	0410 521 559
	Henry Albornoz	lenrique.albornoz@hotmail.com	0421 301 189
Canberra Uni	Michael Benney	michael.benney@canberra.edu.au	0405 485 269
	Brendon Booshand	Boosh1985@gmail.com	0435 807 858
TAFE WSI Polecats	Rob Weisback	weisback@tpg.com.au	0424 172 361
	Bob Lennox	boblennox1950@yahoo.com.au	0412 281 204
ACU	Nigel Price	Nigel.Price@acu.edu.au	0455 066 938
	Nick Serafin	Nserafin15@gmail.com	0458 437 567
President	Steve Freeborn	stevefree58@gmail.com	0412 259 920
Secretary / Treasurer	Mark Dowel	mdowel@hotmail.com	0418 282 634
Vice Presidents	Bob Lennox	boblennox1950@yahoo.com.au	0412 281 204
	Edie George	e_george_@hotmail.com	0410 521 559
	Keith Weston	keithy_weston@hotmail.com	0476 066 788
	Graeme Fowler	graemefowler1964@gmail.com	0419 746 618
	Mathew Stansfield	m.stansfield@uws.edu.au	0409 653 976
Registrar	Rob Weisback	weisback@tpg.com.au	0424 172 361
Referees	Glenn Reece	oldref81@hotmail.com	0407 456 340
	Roland Chahoud,	rechahoud@gmail.com	0406 052 235
NSWRL	Brent Pigram	bpigram@nswrl.com.au	0421 186 943
Patron/Life Member	John McMartin	johnmcmartin@bigpond.com.au	0408 254 366